



JOHN EDMONDSON HIGH SCHOOL Assessment Notification

Faculty: Home Economics Course: Textiles and Design Year: 11

Assessment Task: Preliminary Textile Project 1

Assessment Weighting: 20% Due: Term 2 Week 5 Date: 31/05/2024

Task Type: Hand in Task 🖂 In Class Task 🖂 Practical Task 🖂

Outcomes assessed (NESA)

TDLS4 demonstrates skills and techniques in the context of a textile project

TDLS 5 uses a design process in the production of a textile project

TDLS10 selects and uses appropriate materials, equipment and techniques in producing textile items

TDLS11 selects and uses appropriate equipment and techniques in caring for textile items TDLS12 demonstrates safe practices in the use of equipment

Task Description/Overview

Project One focuses on the elements and principles of design as an influence on the development of a textile project. The supporting documentation focuses on the creative communication of ideas and designs through the use of hand and/or digital illustration and graphic design.

Detailed Assessment Task Description

This task is divided into two sections:

PART A: Practical Project (25 marks)

PART B: Supporting Documentation (25 marks)

PART A: Preliminary Textile Project

Using your design investigation skills and experimentation techniques you are required to construct a **Pillow Case**

The inspirational theme for the item is the *Great Barrier Reef or Seasons*. The finished product should be no bigger than A2 in size. You will need to use specific elements (line, shape, colour, texture) and/or principles (harmony, proportion, unity, balance etc.) of design to create a visually appealing design that build upon your current level of skills.

Criteria:

1. Excellent Time Management:

- Your practical work must be managed to completion in the allocated timeframe.
- Marks will be allocated for the distribution of work throughout the timeframe.

2. Suited to your ability:

- The item is to be completed to quality by the due date. Therefore, the items must not be too difficult.
- Marks will NOT be gained for items that are too difficult. Remember you only have a short time to construct the item as well as complete the documentation.

3. Quality manufacturing and surface decoration techniques:

- **One manufacturing techniques** must be suited to the fabric and design, as well as completed to a high standard.
- **One surface decoration techniques** must be suited to the fabric and design, as well as completed to a high standard.

4. Creative design:

- Integration of specific elements or principles of design.
- Demonstrate creativity through the integration of specific elements or principles of design into the project. Ensure that the design showcases innovation and originality

PART B: Supporting Documentation

1. DESIGN INSPIRATION: (Max length: 4 pages A4/2 pages A3)

• Create a **mood board** based on the inspiration for your textile item. Use a variety of communication techniques (e.g. pictures, photographs, illustrations, samples, written text etc.)

2. VISUAL DESIGN DEVELOPMENT (idea sketches): (Max length: 2 pages A4/1 page A3)

- Sketch at least **ONE** design ideas. Must include appropriate views. Label design features, colours and fabrics for each sketch. Your design ideas must relate to your inspiration.
- Describe **one strength** and **one weakness** for each design and refer to the elements and principles of design. You can present this in dot point form.

3. VISUAL DESIGN DEVELOPMENT (Final Sketch): (Max length: 4 pages A4/2 pages A3)

- Present a **rendered** sketch which captures the mood and concept of the final design. Presentation must be appropriate to the focus area. Should include all appropriate views. Label all design features, colours and fabrics.
- Explain the **inspiration** of the final design.

4. MANUFACTURING SPECIFICATIONS (Order of construction): (*Max Length: 1 pages A4/1/2 Page A3*)

• Create a **design process** (how you made it – procedural text).

5. DIGITAL PHOTO (*Max length: 1 page A4/ 1/2 page A3*)

- Include at least **ONE** digital photo of the completed textile item.
- Photo must be clear