



JOHN EDMONDSON HIGH SCHOOL

Assessment Notification

Faculty: Home Economics Course: Child Studies Year: 10

Assessment Task: The World is My Playground

Assessment Weighting: 30% Due: Term 1 Week 10 Date: 3/04/2024

Task Type: Hand in Task In Class Task Practical Task

Outcomes assessed (NESA)

CS5-4 plans and implements engaging activities when educating and caring for young children within a safe environment

CS5-5 evaluates strategies that promote the growth and development of children

CS5-9 analyses the interrelated factors that contribute to creating a supportive environment for optimal child development and wellbeing

Task Description/Overview

Play is of significant importance to a child's development. Through play, children learn a variety of skills which enable them to make sense of the world around them.

Design and construct an educational toy for a child aged between 1-5 years.

Outline and assess how the toy benefits specific aspects of a child's development.

Detailed Assessment Task Description

Part A (10 marks)

Critically examine a commercially available toy. This analysis should:

- Include an image of the toy to be examined and identify the target age group. (2 marks)
- Discuss the effectiveness of the toy in assisting the various elements of development, including cognitive, social, emotional and physical development. (4 marks)
- Evaluate the suitability and safety of the toy. (2 marks)

PART B (20 marks)

Describe a toy or play based learning activity you have created to promote one or more of the areas of development.

Describe your toy or learning activity by completing the following:

- Outline how the toy is to be used or interacted with. (4 marks)
- Create a detailed instructions or rules set, in steps as a procedure, so that parents and carers can easily understand and ensure the activity is undertaken safely. (2 marks)
- Analyse the educational benefits of the toy (improvement in their literacy and numeracy) and types of skill development. (social, emotional, physical) (8 marks)

c) What is the target age group for your game? (1 mark)

d) Evaluate why it is suitable for this group make sure to include some references to areas of development/milestones) (5 marks)

e) Explain at least one safety issue that will need to be considered when young children play your game/toy/activity. (For example, small parts like a dice may become a choking hazard). (4 marks)

PART C (8 marks) Toy Design and Construction

a) Toy has securely attached decorative items (2 marks)

b) Construction methods used are strong and durable (8 marks)

c) Toy is aesthetically pleasing and appropriate for the target audience (4 marks)

d) All material used in the production of the toy is child friendly (2 marks)

e) Ensure the game is appropriately labeled for the age group intended. Include any safety considerations.(2)

NESA KEY TERMS:

Identify - Recognise and name

Describe - Provide characteristics and features

Explain - Relate cause and effect; make the relationships between things evident; provide why and/or how

Discuss - Identify issues and provide points for and/or against

Outline - Sketch in general terms; indicate the main features of

Evaluate - Make a judgement based on criteria; determine the value of

Assessment Criteria

Grade	Description	Mark Range
Outstanding (O)	<p>Part A:</p> <ul style="list-style-type: none">- Provides an image of toy with identification of the target age group.- Detailed discussion of the effectiveness of the toy in assisting various elements of development, has included discussion on social, emotional and physical development for targeted age groups.- Extensive evaluation of the safety and suitability aspects of the toy. <p>Part B:</p> <ul style="list-style-type: none">- Outlines how the toy is to be used and creates a detailed description of how the activity or toy is to be interacted with, in step by step format.	35-40

	<ul style="list-style-type: none"> - Thoroughly explains educational benefits of the toy. Links to the specific areas of development being assessed (eg. social/emtional/physical) - Identification of who the game is designed for. Detailed explanation of how the toy/ game/ activity stimulates development. Specific references to the milestones for that age group. - A detailed explanation provided of the safety considerations that have gone into making the toy. <p>Part C:</p> <p>An outstanding quality of construction and production of toy:</p> <ul style="list-style-type: none"> - Very securely attached decorative items (2 marks). - Construction methods used are very strong and durable (stitching and joining) (8 marks) - Toy has an outstanding aesthetic appeal.(5 marks) - All materials used are child friendly (size/texture/toxicity). (5 marks) 	
<p>High (H)</p>	<p>Part A:</p> <ul style="list-style-type: none"> - Through discussion of the target age group, including reasons for suitability ie. Size of components. - Thorough analysis of methods of improving development, with references to benchmarks for targeted age groups. - Thorough discussion of the safety aspects of the toy. <p>Part B:</p> <ul style="list-style-type: none"> - A detailed description of how the activity or toy is to be used, in step by step format. - Thorough explanation about educational benefits of the toy. - Thorough explanation of how the toy/ game/ activity stimulates development. Some references to the milestones for that age group. Some links to the specific areas of development being addressed (eg- social/ physical etc) . - Thorough explanation provided of the safety considerations that have gone into making the toy. <p>Part C:</p> <p>A high quality of construction and production of toy:</p> <ul style="list-style-type: none"> - Securely attached decorative items - Construction methods used are strong and durable (stitching and joining) - Toy has aesthetic appeal. - Most of the materials used are child friendly (size/texture/toxicity). 	<p>30-34</p>

<p>Sound (S)</p>	<p>Part A:</p> <ul style="list-style-type: none"> - Sound discussion of the target age group, including reasons for suitability ie. Size of components. - Sound analysis of methods of improving development, with some references to benchmarks for targeted age groups. - Sound discussion of the safety aspects of the toy. <p>Part B:</p> <ul style="list-style-type: none"> - Sound description of how the activity or toy is to be used, in step by step format. - Sound explanation educational benefits of the toy. - Sound explanation of how the toy/ game/ activity stimulates development. Some references to the milestones for that age group. Some links to the specific areas of development being addressed (eg- social/ physical etc) . - Sound explanation provided of the safety considerations that have gone into making the toy. <p>Part C:</p> <p>A satisfactory quality of construction and production of toy:</p> <ul style="list-style-type: none"> - Some of the decorative items are attached securely and construction methods used are satisfactorily attached (stitching and joining) - Toy has some aesthetic appeal. - Some of the materials used are child friendly (size/texture/toxicity). 	<p>20-29</p>
<p>Basic (B)</p>	<p>Part A:</p> <ul style="list-style-type: none"> - Basic discussion of the target age group, without providing any reasons. - Basic analysis of methods of improving development, with no references to benchmarks for targeted age groups. - Basic discussion of the safety aspects of the toy. <p>Part B:</p> <ul style="list-style-type: none"> - Basic description of how the activity or toy is to be used. Instructions not very clear. - Basic explanations about educational benefits of the toy. - Basic explanation of how the toy/ game/ activity stimulates development. No references to the milestones for that age group and no links to the specific areas of development being addressed (eg- social/ physical etc) . - Basic explanation provided of the safety considerations that have gone into making the toy. 	<p>11-19</p>

	<p>Part C:</p> <p>A basic quality of construction and production of toy:</p> <ul style="list-style-type: none"> - A few of the decorative items are attached securely and construction methods used are unsecure (stitching and joining) - Toy has little aesthetic appeal. - Some of the materials used are not child friendly (size/texture/toxicity). 	
Limited (L)	<p>Part A:</p> <ul style="list-style-type: none"> - Limited discussion of the target age group, without providing any reasons. - Limited analysis of methods of improving development, with no references to benchmarks for targeted age groups. - Limited discussion of the safety aspects of the toy. <p>Part B:</p> <ul style="list-style-type: none"> - Limited description of how the activity or toy is to be used. Instructions not very clear. - Limited explanations about educational benefits of the toy. - Limited explanation of how the toy/ game/ activity stimulates development. No references to the milestones for that age group and no links to the specific areas of development being addressed (eg-social/ physical etc) . - A basic explanation provided of the safety considerations that have gone into making the toy. <p>Part C:</p> <p>A limited quality of construction and production of toy:</p> <ul style="list-style-type: none"> - A few of the decorative items are attached securely and construction methods used are unsecure (stitching and joining) (10 marks) - Toy has little aesthetic appeal.(5 marks) - Some of the materials used are not child friendly (size/texture/toxicity). (5 marks) 	0-10

Satisfactory completion of courses

A course has been satisfactorily completed, when the student has:

- Followed the course developed/endorsed by the NSW Educational Standards Authority (NESA)
- Applied himself/herself with diligence and sustained effort to the set tasks and experiences provided in the course.
- Achieved some or all of the course outcomes